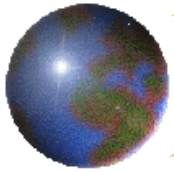


Integer Programming with LINGO

LINDO Systems

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Example with general integer variables

```

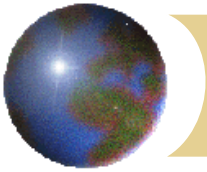
MAX = 20 * A + 30 * C;
      A          <= 60;
              C <= 50;
      A + 2 * C <= 119;

```

| Variable | Value | Reduced Cost |
|----------|----------|--------------|
| A | 60.00000 | 0.0000000 |
| C | 29.50000 | 0.0000000 |

| Row | Slack or Surplus | Dual Price |
|-----|------------------|------------|
| 1 | 2085.000000 | 1.000000 |
| 2 | 0.000000 | 5.000000 |
| 3 | 20.500000 | 0.000000 |
| 4 | 0.000000 | 15.00000 |

That fractional value for C may not be useful, so use @GIN...



```

1] MAX = 20 * A + 30 * C ;
2]           A           <= 60 ;
3]           C <= 50 ;
4]           A + 2 * C <= 119 ;
5] ! Require C to be General INteger ;
6] @GIN( C ) ;

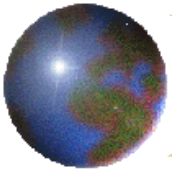
```

Now we get the more useful solution:

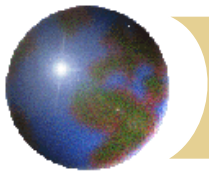
| Variable | Value | Reduced Cost |
|----------|-----------|--------------|
| A | 59.000000 | 0.000000 |
| C | 30.000000 | 10.000000 |

| Row | Slack or Surplus | Dual Price |
|-----|------------------|------------|
| 1 | 2080.000000 | 1.000000 |
| 2 | 1.000000 | 0.000000 |
| 3 | 20.000000 | 0.000000 |
| 4 | 0.000000 | 20.000000 |

Note, dual prices and reduce costs have limited interpretation with integer variables.



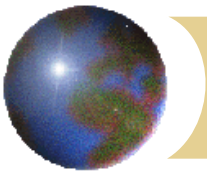
- 1] ! Make or buy decisions:
- 2] Case 1) Minimum batch size;
- 3] ! If we do any C, must do at least 40;
- 4] MAX = 20 * A + 30 * C;
- 5] A <= 60;
- 6] C <= 50;
- 7] A + 2 * C <= 120;
- 8] ! Define YC = 1 if we make any C, else 0;
- 9] ! Make YC a BINary variable;
- 10] @BIN(YC);
- 11] ! If YC = 1, then C >= 40;
- 12] C >= 40 * YC;
- 13] ! If YC = 0, then C <= 0;
- 14] C <= 50 * YC;



The solution says its worth “taking the plunge” with C:

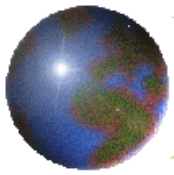
| Variable | Value | Reduced Cost |
|----------|----------|--------------|
| A | 40.00000 | 0.000000 |
| C | 40.00000 | 0.000000 |
| YC | 1.000000 | 400.000000 |

| Row | Slack or Surplus | Dual Price |
|-----|------------------|------------|
| 1 | 2000.000000 | 1.000000 |
| 2 | 20.000000 | 0.000000 |
| 3 | 10.000000 | 0.000000 |
| 4 | 0.000000 | 20.000000 |
| 5 | 0.000000 | -10.000000 |
| 6 | 10.000000 | 0.0000000 |



A Second Common Use of Binary Variables: LSL4-6

```
1]! Make or buy decisions:
2]   Case 2) Fixed cost;
3]! If we do any A, must pay $700 fixed cost;
4]! Define YA = 1 if we make any A, else 0;
5]MAX = 20 * A + 30 * C - 700 * YA;
6]      A          <= 60;
7]      C          <= 50;
8]      A + 2 * C <= 120;
9]!   Make YA a BINary variable;
10]@BIN( YA);
11]! If YA = 0, then A <= 0;
12]      A <= 60 * YA;
```

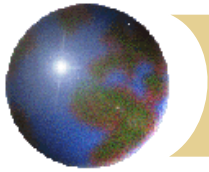


Solution says it is not worth “paying the entry fee” for A: **LSL4-7**

Optimal solution found at step: 8
 Objective value: 1500.000
 Branch count: 1

| Variable | Value | Reduced Cost |
|----------|-----------|--------------|
| A | 0.000000 | 0.0000000 |
| C | 50.000000 | 0.0000000 |
| YA | 0.000000 | -500.0000 |

| Row | Slack or Surplus | Dual Price |
|-----|------------------|------------|
| 1 | 1500.000000 | 1.000000 |
| 2 | 60.000000 | 0.000000 |
| 3 | 0.000000 | 30.000000 |
| 4 | 20.000000 | 0.000000 |
| 5 | 0.000000 | 20.000000 |



Thank you for your attention.

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